

Computer Science 215
Tools and Techniques for Software Development
Fall 2001
Syllabus

Class Meeting Times

Section 1 TTh 2:00–2:50 Daniel 415
Section 3 MW 4:00–4:50 Daniel 413

Instructor

Dr. Timothy Davis
Edwards Hall 437
656-0309
TTh 3:00-4:00, W 2:00–3:00
tadavis@cs.clemson.edu

Textbooks

Kenneth A. Reek, *Pointers on C*, Addison Wesley, 1998.

Arnold Robbins, *Unix in a Nutshell (Third Edition)*, O'Reilly, 1999.

Brian Overland, *C++ in Plain English (Third Edition)*, M&T, 2001.

Grading

Grading for this course will be based on attendance, labs, projects, a midterm, and a final exam.

Attendance	5%
Labs	25%
Projects	40%
Midterm	15%
Final	15%

Letter grades will be based on a 10-point scale.

Guidelines

To be successful in this course, you must follow several guidelines, as listed below.

- **Attendance** Attendance is required. I will take “spot attendance” by calling roll several times over the semester. Make sure you attend every class period so that you will not miss one of these roll calls.
- **Deadlines** Deadlines in this course will be strictly enforced, with penalties applied to work submitted late.
- **Labs** The lab TAs will set up guidelines for the lab. If you have a problem with anything related to the labs, see the TAs first.
- **Independent Work** You must work on projects independently. Cheating of any kind will not be tolerated and will result in significant penalties.