

**Computer Science 411/611**  
**Virtual Reality Systems**  
**Fall 2004**  
**Project 3 (Midterm) – Free Fly**

View Window \_\_\_\_\_ (30)

- \_\_\_ scene displayed correctly
- \_\_\_ 640x480
- \_\_\_ starting location

A/E/R Control Window \_\_\_\_\_ (30)

- \_\_\_ ranges for azimuth and elevation
- \_\_\_ reset
- \_\_\_ 512x512
- \_\_\_ R/G/B key functions
- \_\_\_ quit

Buttons \_\_\_\_\_ (20)

- \_\_\_ left button – zoom forward
- \_\_\_ right button – zoom backward
- \_\_\_ middle button - roll

Pyramid/Walled Room \_\_\_\_\_ (20)

Additional Features \_\_\_\_\_

- \_\_\_ coordinate system display
- \_\_\_ labels/grid marks
- \_\_\_ roll window

Total \_\_\_\_\_ (100)