

Milestone #5  
CpSc 481/681: Sensor-Enable Game Development  
Computer Science Department  
Clemson University  
**Joining the 21st Century**  
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In order to receive credit for this milestone, your solution must be submitted, using the `handin` command, by 8 AM Monday, November 24th, 2008. I will zip your files and move them to my web page at that time. You may submit your web page before the deadline as many times as you like; only your final submission will be considered.

Your assignment is to build a web page that includes at least one page, and contains:

1. Provide a link to download the code for your game.
2. A description of your game, including the name of your game and the members of your team.
3. Perhaps you can chronicle the history of your game development.
4. List the strengths of your game and what you are trying to accomplish.
5. List commands and directions about how to play your game and what is likely to happen when certain commands are executed.
6. List the contributions of each team member.
7. List future work.

You will have to zip the directory that contains your web page(s), including all images, the source code for your game, and submit the whole directory using the `handin` command. To submit, using the `handin` command, you will need a CS account.

Here is the `handin` command:

```
handin.481.1 5 *
```